

IMPORTANT NPC SHEET

GAME MASTER

ADVENTURE

NPC NAME

CREATURE

ARCHETYPE

SIZE

MOVEMENT

INITIATIVE BASE

FEAR FACTOR

ADDITIONAL STATS

COMBAT POINTS

WEAPONS/SHIELD

IM

DAMAGE

SAMPLE OF ATTACKS

EQUIPMENT

BODY POINTS

ARMOR

SKILLS/FEATS/VITNER/FAITH/ETC.



LIGHT DAM. (±0)

INJURED. (-1)

SERIOUSLY INJ. (-3)

CRITICALLY INJ. (-7)

BACKGROUND/NEED TO KNOW

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NOTES FROM A SESSION

GAME MASTER

ADVENTURE

CHARACTER STATS

GAME MASTER

ADVENTURE



CHARACTER NAME



PLAYER

ARCHETYPE

RACE/CULTURE

CHARACTER TRAITS

FEATURED SKILLS/DISCIPLINES/SPECIALTIES AND OTHER NOTES



CHARACTER NAME



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SAMPLE OF ATTACKS _____

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